

# ST FINN BARR'S VACATION CARE PROGRAM

Monday 13<sup>th</sup> April – Friday 24<sup>th</sup> April 2020

8.00am – 6.00pm

**MON 13<sup>TH</sup> APRIL**



**EASTER MONDAY**

**\*\*CLOSED\*\***

**TUES 14<sup>TH</sup> APRIL**



**EASTER TUESDAY**

**\*\*CLOSED\*\***

**WED 15<sup>TH</sup> APRIL**

Wild West Day



Dress up and enjoy some wild west activities.

Make some yummy no-bake slices!

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**THURS 16<sup>TH</sup> APRIL**

Box Day



Let's get creative and build a city with boxes.

Join in for some fun games on the oval!

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**FRI 17<sup>TH</sup> APRIL**

Games Day



Let's pop on our thinking caps and challenge ourselves with some board games, minute to win it and team building games.

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**MON 20<sup>TH</sup> APRIL**

Bike Day



Bring your bike and enjoy some fun exercise.

*(No Helmet, No Ride)*

Decorate rocks and hide them. Can you find each other's?

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**TUES 21<sup>ST</sup> APRIL**

Belonging Day



Today is all about **belonging** and getting to know each other, through games, craft, music and more!

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**WED 22<sup>ND</sup> APRIL**

Construction Day



Let's learn through construction, with paint, challenges and a visit from Bricks4Kidz

Session Time: 1pm – 3pm

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**THURS 23<sup>RD</sup> APRIL**

Messy Day



Get your hands dirty! Today is going to be all about having fun through messy play! Slime, Playdough, shaving foam and much more.

*(Bring spare clothes that will not matter if they get dirty)*

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**

**FRI 24<sup>TH</sup> APRIL**

ANZAC Celebrations



Help celebrate ANZAC Day by making ANZAC biscuits, poppy wreaths and create some ANZAC art.

Followed by painting in the afternoon!

**In House Activity**  
**BYO Lunch/Water Bottle/Hat**